References

Project Collaborators

Bradley Coulter, Minnesota State University, Mankato, curriculum development.

Heather Delisle, University of Wisconsin-River Falls, collaborator & curriculum review (K-12 standards).

Connie DeMillo, Northeast Metro 916 Intermediate School District, Career & Technical Center, curriculum development.

John DuFresne, Concordia University, St. Paul, curriculum review (design).

Dan Paulus, University of Wisconsin-River Falls, curriculum development & project manager.

Project Support

AIGA Innovate grant. AIGA. The professional association for design. <u>www.aiga.org</u>

AIGA Minnesota. www.aigaminnesota.org

Publications

Albers, J. (2013). *Interaction of Color*, 50th Anniversary Edition. New Haven, CT: Yale University Press.

Arntson, A. (2012). *Graphic Design Basics*, 6th Edition. Boston, MA: Wadsworth, Cengage Learning.

Berryman, G. (1990). *Notes on Graphic Design and Visual Communications*, Revised Edition. Menlo Park, CA: Crisp Publications, Inc.

Bowers, J. (2011). *Introduction to Graphic Design Methodologies and Processes: Understanding Theory and Application*. Hoboken, NJ: John Wiley & Sons, Inc.

Itten, J. (1993). The Art of Color. New York, NY: John Wiley & Sons, Inc.

Itten, J. and Birren, F. (1970). *The Elements of Color: A Treatise on the Color System of Johannes Itten Based on His Book the Art of Color.* New York, NY: Van Nostrand Reinhold Company.

Kandinsky, W. (2013). *Point and Line to Plane*. Eastford, CT: Martino Fine Books.

Klee, P. and Moholy-Nagy, S. (1968). *Pedagogical Sketchbook*. London: Faber & Faber.

Landa, R. (2014). *Graphic Design Solutions*, 5th Edition. Boston, MA: Wadsworth Cengage Learning.

Lupton, E. and Cole Phillips, J. (2015). *Graphic Design: The New Basics*, Second Edition, Revised and Expanded. New York, NY: Princeton Architectural Press.

Meggs, P. (1992). *Type and Image: The Language of Graphic Design*. New York, NY: John Wiley & Sons, Inc.

Meggs, P., & Purvis, A. (2006). *Meggs' History of Graphic Design*, 4th Edition. Hoboken, NJ: John Wiley & Sons, Inc.

Munari, B. (2008). Design as Art. London: Penguin.

Santoro, S. (2014). *Guide to Graphic Design*, 1st Edition. Upper Saddle River, NJ: Pearson Education, Inc, Prentice Hall.

Wheeler, A. (2006). *Designing Brand Identity*, 2nd Edition. Hoboken, NJ: John Wiley & Sons, Inc.

Wong, W. (1972). *Principles of Two-Dimensional Design*. New York, NY: John Wiley & Sons, Inc.

Websites

National Core Arts Standards. nationalartsstandards.org



AIGA Minnesota Innovate grant funded project www.aigaminnesota.org

AIGA is the profession's oldest and largest professional membership organization for design–with 70 chapters and more than 25,000 members–they advance design as a professional craft, strategic advantage, and vital cultural force. From content that defines the global practice to events that connect and catalyze, they work to enhance the value and deepen the impact of design across all disciplines on business, society, and our collective future.